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(54) **Computer system with context switch and program development therefor**

Rechnersystem mit Kontextumschaltung und Programmentwicklung dafür

Système d'ordinateur avec commutation de contexte et développement de logiciel

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**Description**

**[0001]** Embodiments of the present invention relate to application program context switching and to systems of application programs identified without user direction.

**[0002]** As an introduction to the problems solved by the present invention, consider the conventional general purpose computer having an operating system and a number of user interactive application programs. Suppose that a user of such a system operates a conventional spreadsheet application program. And, suppose the user misspells a filename at a prompt within the spreadsheet program.

**[0003]** A conventional application program responds in one of several ways: (a) by displaying an operating system message such as "File not found.", or (b) by displaying a message that interprets the situation of the application program, such as "A graphics file (.GRF) cannot be opened in this directory having the name you specified.", or (c) by dynamically loading another application program, such as a general purpose Help program that presents a message and an opportunity for the user to explore related information, much like using an operator manual.

**[0004]** In (a) above, the operating system detects the user's error and executes a subroutine that prints a numbered generic message. Few users find such information instructive. In (b) above, the spreadsheet program intercepts the operating system error and, rather than allowing the operating system to perpetrate confusion or panic, executes a subroutine that prints a numbered message with some detail that may assist an experienced user. In (c) above, the spreadsheet program blocks the operating system message, as before, and invokes a context switch to a predetermined Help program. Conventionally, the spreadsheet program will have passed a word or phrase to the Help program so that the Help program provides an initially meaningful message from which the user can explore related material. The Help program conventionally uses an indexed message file.

**[0005]** In each of the alternatives presented above messages and executable code are in separate files, often developed by different individuals or companies. By separating the messages from the code, messages can be safely and easily translated into another human language so that the program can be sold in another market. For the spreadsheet program, the concomitant message file is a prerequisite for proper spreadsheet program operation. For the Help program, the concomitant indexed message file is a prerequisite for proper Help program operation.

**[0006]** At the time an application program, such as the spreadsheet program above, is developed, the programmer chooses which level of assistance his program will provide when it encounters an error. If the programmer chooses (c) above, then the name of the Help program executable code file and indexed message file may be hard coded into the spreadsheet program. Consequently, any change to these filenames will require marketing of a revision of the spreadsheet program. A well known alternative is to develop the application program so that, when properly installed on the user's computer system, a Help program chosen by the installer will be used. Any change in these filenames will now require reinstallation of the application program.

**[0007]** All development, marketing, and customer support costs are eventually borne by the user. The total cost to the user of marketing a revision, though costly, may be exceeded by the total cost of reinstallation. Reinstallation can involve gathering information from more than one supplier and making choices with insufficient understanding of the consequences. Therefore, considerable customer support is ordinarily expected by the installer.

**[0008]** Because a general purpose computer system is likely to currently support a large number of application programs, each one being reinstalled when a revision becomes available, users of such systems are tacitly required to learn different styles of interaction with different application programs. Displays from different application programs have varied appearances and content. Operating methods that work well with one application cause errors in others. These differences lead to inadvertent user error, increased user frustration, and a growing demand for application programs that seem to operate uniformly.

**[0009]** The Help program chosen by the spreadsheet application program developer or installer may vary from the choice made for another application program, for example a wordprocessor. Such variation exemplifies further nonuniformity in the user's operating environment. Without appeal, the user must acquiesce to learn not only the nuances of several application programs, but also the best ways to use several different Help programs. Unfortunately, many users risk loss of data and waste operator time and system resources attempting to learn by trial and error.

**[0010]** EP 0 325 443 A1 relates to a help facility commonly used by a plurality of applications wherein each application is provided with a help text file which is accessed either by a user input or by an application program via the main help module to provide a standard interface to obtain help information about a particular application. Each application program has associated therewith a help text file which is, although same is accessed via the main help module, dependent from the application program. Although the application program must contain a value to point to the respective help file, this value is a fixed value rather than being a value being set by the computer system.

**[0011]** US-A-5,434,963 relates to a method of help-information control for displaying help information on a display unit of an information processing system executing a plurality of application programs. During execution of a given application program, the contents of the status information table storing the executing status of the application programs are updated and in the case of a help request made by an operator, the contents of the status table at that point in

time are referenced. Thus, for a plurality of application programs a single table is provided which is commonly used by these programs and stores specific status information to be used when retrieving help information on the request of an operator. The table and the respective application programs are "hard wired", i.e. are dependent from each other.

**[0012]** It is the object of the invention to provide an improved computer system and a context switch avoiding the above problems.

**[0013]** This object is achieved by a computer system according to claim 1, and by a context switch according to claim 5.

**[0014]** Accordingly, a computer system in one embodiment of the present invention includes a file system, a memory, and a processor. The file system maintains a plurality of files for access to the processor. The memory includes a data structure having a link value. The processor executes in sequence an operating system, a first application program, a constructor, and a second application program. The constructor determines that a file is accessible to the processor from the file system for use with the second application program and then sets the link value accordingly. The first application program then precludes operator manual direction by being directed to the second application program in response to the data structure.

**[0015]** According to a first aspect of such an embodiment, when a prerequisite file is accessible, control automatically passes to the related second application program. Because the first application program refers to the constructor and not to the second application program, the first application program is independent of the name and prerequisites of the second application program. When the second application program is revised or an alternative to the second program becomes available, no revision to the first application program is made necessary.

**[0016]** According to a second aspect, the same second application program can be made available to many independent first application programs. The user enjoys operational uniformity among applications.

**[0017]** According to a third aspect, when a revision or alternative to the second application becomes available, the user avoids reinstallation of application programs.

**[0018]** According to another embodiment of the present invention, the constructor verifies that a prerequisite system resource is met, of which access to a file is but one example.

**[0019]** According to an aspect of such an embodiment, the constructor selects the second application program having the most manageable system resource prerequisites at the time the selection is made. Operation and responsiveness of dynamic computer systems improves.

**[0020]** The present invention may be practiced according to a method for developing an application program, in one embodiment, which incorporates the step of including, in the application program, means for passing control to a destination program. The destination program is identified by a constructor. The constructor precludes manual direction by an operator and identifies the destination program from a plurality of candidate programs after testing a respective operational prerequisite of a respective candidate program.

**[0021]** According to a first aspect of such a method, by including such means for passing control, the application program is made independent of any development of the destination program. Such independence allows the first application program and the second application program to be developed by different entities, at different times, and with different revision installation dates on any particular computer system. The costs of marketing the first and the second application program are reduced. Barriers to market entry by competitors are removed. And, users are more likely to develop brand loyalty by better appreciating the capabilities of both the first and the second application programs.

**[0022]** These and other embodiments, aspects, advantages, and features of the present invention will be set forth in part in the description which follows, and in part will become apparent to those skilled in the art by reference to the following description of the invention and referenced drawings or by practice of the invention. The aspects, advantages, and features of the invention are realized and attained by means of the instrumentalities, procedures, and combinations particularly pointed out in the appended claims.

**[0023]** Figure 1 is a block diagram of a computer system of the present invention.

**[0024]** Figure 2 is a flow chart of a method of the present invention.

**[0025]** Figure 1 is a block diagram of a computer system of the present invention. Computer system 10, in the illustrated embodiment, includes conventional equipment conventionally connected, yet programmed to cooperate in novel ways. Computer system 10 includes processor 20 coupled to memory 30. In addition, processor 20, file system 50, monitor 60, keyboard 62, and printer 70 are coupled by network 80.

**[0026]** Processor 20 is a general purpose computer that provides and receives signals 24 to and from memory 30. Memory 30 is a random access memory system for storing data, for example, executable program-code, data structures, and file buffers. File system 50 is a file storage and retrieval system such as a disk system including read only devices and read/write devices. Tape based storage and optical storage systems, for example, are equivalent. File system 50 represents any storage and retrieval system based on logical or physical units of information storage and retrieval, such as a sector or filename. Monitor 60 and keyboard 62 cooperate as means for user interactive control. Printer 70 provides hardcopy output and represents any of several conventional peripheral devices including plotters,

communication equipment, and process control instrumentation, to name a few examples.

**[0027]** After processor 20 loads operating system 32 by transferring an executable file from file system 50 to memory 30, execution of operating system 32 provides an opportunity for user interactive selection of a first application program. First application 33 is then loaded like operating system 32 and execution begins. While operating system 32 is a conventional multitasking operating system, first application 33 was developed according to a method of the present invention to be discussed with reference to Figure 2. As a consequence of such development, first application 33 includes a library of subroutines including constructor 34.

**[0028]** First application program 33 instantiates variables, in a conventional manner, including data structure 35 in memory 30, by designating unique addressable locations in memory 30 according to the size and type of each variable. Data structure 35 includes a link value left undefined by first application 33. Data structure 35 in one embodiment is instantiated according to the following C programming language syntax:

```

struct {
    char *search_volume_and_path;
    char *found_volume_and_path;
    void second_app( int );
    void second_app_setup();
    char *second_app_name;
};

```

**[0029]** The link value in the foregoing syntax is the entry point to function second\_app. The link value, to be assigned by constructor 34, is pivotal to the operation of a context switch.

**[0030]** A context switch is an interruption in the execution of a first program so that a second program may be executed. In some operating systems operation of the first program continues only after the second program has returned control to it. In other operating systems the second program can continue to operate after returning control to the first program. A context switch is more than a program call instruction. Not only is the flow of program control interrupted, but the displays presented to the user and the controls made available to the user are governed not by the first program's operating rules but by the second program's operating rules. As illustrated in Figure 1, a first context 64 is replaced with a second context 66 having an overlaid window that indicates possible return to context 64. The interior of the overlaid window is controlled by the second program.

**[0031]** A context switch is conventionally used in several situations. A few conventional examples include: (a) when an operating system offers the user the opportunity to select an application for execution, (b) when a spreadsheet program alternates between tabular and graphics display of numerical data, (c) when a wordprocessor alternates between document entry and use of a dictionary, (d) when a test program development tool alternates between test program syntax entry and test program dynamic debugging. In example (a) the second or destination program is identified by user choice. In examples (b), (c), and (d) the destination program is conventionally identified by program developer's or installer's choice. In the computer system of Figure 1, the destination program of the context switch is identified by constructor 34.

**[0032]** Prior to the first time that a context switch is to be used, first application 33 sets parametric values in data structure 35 and then calls constructor 34. First application 33 defines the string search\_volume\_and\_path to identify a subset of the files in file system 50 to be searched for prerequisite files. First application 33 calls constructor 34 either as a preliminary activity or at a time immediately prior to use of the context switch.

**[0033]** Constructor 34 reads data structure 35 and performs a search of file system 50 for prerequisite files. File system 50 includes APP.CAT file 52, APP.HLP file 54, HELP2.EXE file 56, and HELP2.HLP file 58. When first application 33 was installed, APP.HLP and APP.CAT were loaded in file system 50. File APP.CAT contains brief numbered messages. File APP.HLP contains indexed messages operative with Help program HELP2.EXE as an on-screen first application operator manual. File HELP2.HLP contains indexed messages operative with Help program HELP2.EXE as an on-screen Help2 operator manual. In addition, HELP2.HLP contains operator manual information describing features of operating system 32 which may be explored by the user who needs fundamental assistance in operation of computer system 10.

**[0034]** Constructor 34 is a subroutine prepared with conventional programming techniques. Constructor 34 was developed with foreknowledge of several Help systems: a primitive message display subroutine that is part of first application 33, a help system HELP1 that uses files having filenames identified with the wildcard \*.hv, and a help system HELP2 that uses files having filenames identified with the wildcard \*.hlp.

**[0035]** As an example of the operation of constructor 34, consider the following first session (not illustrated), Con-

structor 34, using conventional operating system calls, searches file system 50 beginning at the search\_volume\_and\_path for the existence and accessibility of files with wildcard \*.hv. None are found. Constructor then continues the search for files having wildcard \*.hlp. None are found. After verifying the existence of APP.CAT, constructor 34 then (1) assigns an appropriate value to string found\_volume\_and\_path of data structure 35; (2) determines the entry point for simple help as a subroutine call within constructor 34 and assigns the appropriate value to second\_app; (3) determines the entry point for the initialization subroutine (if any) for the subroutine and assigns the appropriate value to second\_app\_setup; (4) instantiates a file buffer and loads files APP.CAT 52; (5) assigns a value to the string second\_app\_name; and (7) returns control to first application 33. These actions by constructor 34 effectively couple first application 33 to a simple help subroutine in constructor 34 based on the choice of possible applications made by constructor 34. Because no opportunity for operator selection exists either before, during, or after operation of constructor 34, constructor 34 precludes operator manual direction by the user, a system operator, if any, or an installer.

**[0036]** As a further example of the operation of constructor 34, consider the following second session illustrated by Figure 1. Constructor 34, using conventional operating system calls, searches file system 50 beginning at the search\_volume\_and\_path for the existence and accessibility of files with wildcard \*.hv. None are found. Constructor then continues the search for files having wildcard \*.hlp. Files 54 and 58 are found to exist and are currently available for access. Having found the prerequisite files for Help program HELP2, constructor 34 then searches for file HELP2.EXE. Having found the executable code file for Help program HELP2, constructor 34 (1) assigns an appropriate value to string found\_volume\_and\_path of data structure 35; (2) loads file HELP2.EXE 56 as dormant second application 36; (3) determines the entry point of a parameter transformation subroutine in constructor 36 and assigns the appropriate value to second\_app; (4) determines the entry point for the initialization subroutine for second application 36 and assigns the appropriate value to second\_app\_setup; (5) instantiates file buffers 37 and 38 and loads files APP.HLP 54 and HELP2.HLP 58, respectively; (6) assigns a value to the string second\_app\_name; and (7) returns control to first application 33. These actions by constructor 34 effectively couple first application 33 to second application 36 based on the choice of possible applications made by constructor 34. Because no opportunity for operator selection exists either before, during, or after operation of constructor 34, constructor 34 precludes operator manual direction by the user, a system operator, if any, or an installer.

**[0037]** The structure of files \*.HLP follow conventions widely used in application program development for UNIX and Microsoft Windows applications. The file APP.CAT takes advantage of an existing conventional structure for \*.CAT files to implement novel means for converting an integer message number to a locator for use in a file having the structure of a \*.HLP file.

**[0038]** In the first session the integer parameter passed from first application 33 to the constructor subroutine is sufficient for locating a simple message in file APP.CAT. In the second session, constructor 34 reserves the entry point to second\_app for use by the parameter transformation subroutine. At the time of a context switch, when first application 33 has determined an integer value to be passed to second\_app, the parameter transformation subroutine reads the integer. Then the parameter transformation subroutine (1) uses a transform from file APP.CAT to determine a corresponding word or phrase; (2) calls second\_app at the entry point reserved; and (3) passes the word or phrase as the parameter, in place of the integer. The parameter transformation subroutine is developed using conventional programming techniques including string to integer conversion and string substitution. Transform data and the structure of file APP.CAT will be described with reference to Figure 2 at step 320.

**[0039]** In an alternate embodiment, constructor 34 discards the possibility of loading a candidate second application when other system prerequisites are not first met. Examples of such other prerequisites include, but are not limited to, obtaining sufficient memory for loading and operating the candidate; obtaining access to a particular communication channel, file server, peripheral, instrument, or process control device; or verifying schedule prerequisites such as operation only during predetermined times of day or selected days. On the other hand, in yet another alternate embodiment, constructor 34 uses prior results to choose more quickly. For example, constructor 34 chooses the same second application program as chosen in a prior call that obtained nonexclusive access to a particular candidate second application.

**[0040]** Figure 2 is a flow chart of a method of application program development of the present invention. The method involves three parallel paths amenable to development by independent groups or members of a program development team. Steps 210 through 240 provide the executable code file for the application. Steps 310 through 330 provide prerequisite \*.CAT files and steps 410 through 430 provide prerequisite \*.HLP files for one or more candidate second application programs. The first and second application programs cooperate as already described for processes 33 and 36, respectively, with reference to Figure 1. In the discussion below, development of first application 33 and prerequisite files for second application HELP2.EXE will be described to clearly illustrate a few embodiments of the present invention. Development is described using terminology which has come to have specific meaning to those who use the conventional C programming language.

**[0041]** At step 210 a header file is prepared and included in the source code for first application. The header file

contains declarations for data structure 35 and a prototype for the call to second\_app. Initialization of variables, allocation of dynamic variable space, and calls to initialization entry points for various routines including constructor 34 are made using conventional techniques.

**[0042]** At step 220, use of the call to second\_app is made when a context switch is deemed appropriate by the application developer. The application developer, at each instance where a context switch is desired, specifies the level of support appropriate to the instance, and specifies a parameter. The parameter may be either a word or phrase for use with level 1 and higher programs; or it may be the string representation of an integer message number for quick level 0 support. By specifying level 0 support, the time required by constructor 34 to choose and load a candidate second application is avoided.

**[0043]** At step 230, the source code prepared in steps 210 and 220 is submitted to a compiler for generation of a relocatable object.

**[0044]** At step 240, the relocatable object from step 230 is linked to various libraries. One of the libraries of subroutines contains constructor 34 with a simple message posting subroutine and a parameter transformation subroutine. The library having constructor 34 is developed using conventional programming techniques as directed by the functional and operational descriptions of constructor 34 detailed above. The result of linking at step 240 is an executable file, which for first application 33, is APP.EXE.

**[0045]** At step 310, numbered messages are written. Each message corresponds to a condition anticipated by first application 33. Such a condition may be an abnormal condition or an opportunity for the user to call for help prior to an abnormal condition. Each message is identified with digits corresponding to an integer, though the text of the message may be in any human language. Example numbered messages are as shown:

```
$001 File not found.
$002 A graphics file (.GRF) cannot be opened in this directory having the name you specified.
...
```

**[0046]** At step 320 a transform is written for every numbered message. Each transform includes digits representing the respective integer and a word or phrase indexed in a .HLP file.

**[0047]** At step 330, transforms written at step 320 are combined with numbered messages written in step 310. The resulting hierarchical file has a structure consistent with the conventional Natural Language Support system familiar to application program developers whose application programs are compatible with the UNIX operating system. The hierarchical structure of the file distinguishes primitive numbered help messages from transforms by grouping transforms in a first set and messages in a second set. An example of a portion of a hierarchical file is as shown:

```
set $123
$001 pathname
$002 graphics filename
...
set $124
$001 File not found.
$002 A graphics file (.GRF) cannot be opened in this directory having the name you specified.
...
```

**[0048]** The hierarchical file consists of two sets. The first set includes transforms; the second set includes numbered messages. File APP.CAT results from a conventional compilation of the hierarchical file at step 310.

**[0049]** At step 410, the content of an operators manual is used to prepare a large number of topical explanations. At step 420 these explanations are reviewed and meaningful words and phrases are selected. The selected words and phrases are then listed for use as an index into the topical explanations. Selection of the words and phrases is made in cooperation with the development of transforms at step 320. At step 330, the index and explanations are conventionally combined into a file or files of conventional structure indicated generally as file APP.HLP.

**[0050]** At step 510, APP.EXE, APP.CAT, and APP.HLP are installed on a user's computer system. Any number of candidate programs known *a priori* by constructor 34 may be concurrently or subsequently installed on the user's computer system. Each candidate program will have several files such as HELP2.EXE and HELP2.HLP as shown for the Help2 program in Figure 1. Future installation of other candidate programs will be supported by APP.EXE without change to APP.EXE. Future revisions to constructor 34 and consistent revisions to the hierarchical file are made by distributing a revision to first application 33 as a revised set of files APP.EXE (possibly containing a revised constructor), APP.CAT (possibly including other sets), and APP.HLP.

**[0051]** In an embodiment with additional capability, first application 33 calls second application program in one of two ways by using one of two entry points. Data structure 35 is expanded to include the second entry point and con-

structor 34 is equipped to distinguish and process either of the types of calls. The first entry point operates with integer numbered messages as discussed with the first session, above. The second entry point operates with phrase substitution for the integer as discussed with the second session, above. Operation from the first entry point is significantly faster, providing a more responsive user interface. The dual entry point capability is compatible with conventional Help programs, such as "VUE" by Hewlett-Packard, "CDE" by COSE Alliance, and "HyperHelp" by Bristol Technologies.

[0052] The foregoing description discusses preferred embodiments of the present invention, which may be changed or modified without departing from the scope of the present invention.

[0053] For example, in an alternate embodiment, computer system 10 is a personal computer and files 52 through 58 are conveyed to processor 20 in part via a public communication channel. In still another alternate embodiment, computer system 10 is a distributed processing system hosted on a network of workstations wherein processes 33 and 36 are executed on physically separate but logically coupled platforms. Processor 20 in an alternate embodiment is a microprocessor. Memory 30 in alternate embodiments includes a mix of read only and dynamic read/write memory. Operating system 32 in a preferred embodiment is a UNIX compatible operating system, however in alternate embodiments compatibility is with other multitasking operating systems such as Microsoft "DOS", "NT", or "Windows" operating systems. Network 80 in one embodiment is a bus between circuit cards and in a second and equivalent embodiment is a company-wide data network. Monitor 60 and keyboard 62 are omitted in an alternate embodiment for process control wherein support for first application 33 is not intended to improve user interaction but for supporting variation in instrument compatibility, accuracy, system response, sparing, and similar systems operational objectives.

[0054] Still further, those skilled in the art will understand that first application program 33 and candidate second application programs are not limited to the examples discussed herein. First application program is representative of any software and second application program is representative of any separately compiled program or library including those enforcing a convention such as spell checkers, grammar checkers, CAD design rule checkers, and program syntax checkers, as well as member programs of functional sets such as documentation viewers (including help systems), tutorials, simulators, signal processors, software and system diagnostics, graphic processors, system performance monitors, numerical and statistical analyzers, data entry/edit tools, database applications, and speech and musical processors, to name just a few functional units.

[0055] These and other changes and modifications are intended to be included within the scope of the present invention.

[0056] While for the sake of clarity and ease of description, several specific embodiments of the invention have been described; the scope of the invention is intended to be measured by the claims as set forth below. The description is not intended to be exhaustive or to limit the invention to the form disclosed. Other embodiments of the invention will be apparent in light of the disclosure to one of ordinary skill in the art to which the invention applies.

## Claims

1. A computer system (10) comprising:

- a. a file system (50) that maintains a plurality of files (52,54,56,58);
- b. a memory (30) comprising a data structure (35); and
- c. a processor (20) that executes in sequence an operating system program (32), a first application program (33), a constructor (34), and a second application program (36), the first application program (33) calling the constructor (34) either as a preliminary activity or at a time immediately prior to a context switch, the data structure (35) having a link value defining the necessary information for a link between the first application program (33) and the second application program (36), wherein:

- (1) the constructor (34) sets the link value in response to determining whether a file is accessible to the processor (20) from the file system (50) for use with the second application program (36); and
- (2) a call in the first application program (33) precludes operator manual direction by being directed to the second application program (36) in response to the data structure (35).

2. The computer system of Claim 1 wherein:

- a. the first application program (33) is used by an operator; and
- b. the second application (36) program informs the operator on conventional use of the first application program (33).

3. The computer system of Claim 1 wherein control is passed to the constructor (34) in response to the first application

program (33).

4. The computer system of Claim 1 wherein the second application program (36) is dynamically loaded in response to the constructor (34).

5. A context switch operative to transform the state of a computer system (10) from a first context (64) to a second context (66) selected from a plurality of contexts, each context having a respective requisite file, the context switch comprising:

a. a first instruction of a first application program that transfers program control of the first application program to a constructor (34), wherein the constructor (34) identifies a second application program (36) in response to testing a predetermined processor resource, and sets a link value associated with the first application program, the link value defining the necessary information for a link between the first application program (33) and the second application program (36), the first instruction precluding operator manual direction during program control transfer; and

b. a second instruction (220) of the first application program that transfers program control to the second application program (36).

6. The context switch of Claim 5 wherein testing a predetermined processor resource comprises testing access to a file (58).

7. The context switch of Claim 5 wherein:

a. the constructor (34) identifies the second application program (36) from a plurality of candidate programs; and

b. testing a predetermined processor resource comprises testing a respective operational prerequisite (58) of a respective candidate program (56).

8. The context switch of Claim 7 wherein:

a. the second instruction is executed from the first context (64); and

b. the candidate program (56) in operation provides information for operator interaction in the first context (64).

9. The context switch of Claim 7 further comprising a parameter (310), wherein the constructor transforms the parameter for use by the second application program (36) according to a respective transformation (320) of the respective candidate program (56).

10. A computer system (10) comprising:

a. a file system (50) that provides access to a plurality of files (52,54,56,58); and

b. a processor (20) and a memory (30) together comprising a context switch according to one of claims 5 to 9, wherein

the context switch comprises a data structure (35) in the memory (30), the data structure (35) comprising the link value;

the constructor (34) is executed by the processor (20) and sets the link value in response to selecting the second context (66), wherein selecting comprises verifying, for at least one context of the plurality, access to a respective requisite file from the file system (50); and

the second instruction is a control transfer instruction, performed by the processor (20) in the first context (64), wherein the control transfer instruction precludes the operator manual direction by being directed in response to the data structure (35).

## Patentansprüche

1. Ein Computersystem (10), das folgende Merkmale umfaßt:

a. ein Dateisystem (50), das eine Mehrzahl von Dateien (52, 54, 56, 58) hält;



b. einen Speicher (30), der eine Datenstruktur (35) aufweist; und

c. einen Prozessor (20), der nacheinander ein Betriebssystemprogramm (32), ein erstes Anwendungsprogramm (33), einen Konstruktor (34) und ein zweites Anwendungsprogramm (36) ausführt, wobei das erste Anwendungsprogramm (33) den Konstruktor (34) entweder als eine vorbereitende Aktivität oder zu einem Zeitpunkt unmittelbar vor einer Kontextumschaltung aufruft, wobei die Datenstruktur (35) einen Verbindungswert aufweist, der die notwendigen Informationen für eine Verbindung zwischen dem ersten Anwendungsprogramm (33) und dem zweiten Anwendungsprogramm (36) definiert, wobei:

(1) der Konstruktor (34) den Verbindungswert ansprechend auf das Bestimmen einstellt, ob eine Datei für den Prozessor (20) von dem Dateisystem (50) für die Verwendung mit dem zweiten Anwendungsprogramm (36) zugreifbar ist; und

(2) ein Aufruf in dem ersten Anwendungsprogramm (33) eine manuelle Betreiberleitung ausschließt, indem derselbe ansprechend auf die Datenstruktur (35) zu dem zweiten Anwendungsprogramm (36) geleitet wird.

2. Das Computersystem gemäß Anspruch 1, bei dem:

a. das erste Anwendungsprogramm (33) durch einen Betreiber verwendet wird; und

b. das zweite Anwendungsprogramm (36) den Betreiber über die herkömmliche Verwendung des ersten Anwendungsprogramms (33) informiert.

3. Das Computersystem gemäß Anspruch 1, bei dem die Steuerung ansprechend auf das erste Anwendungsprogramm (33) an den Konstruktor (34) übertragen wird.

4. Das Computersystem gemäß Anspruch 1, bei dem das zweite Anwendungsprogramm (36) ansprechend auf den Konstruktor (34) dynamisch geladen wird.

5. Ein Kontextschalter, der wirksam ist, um den Zustand eines Computersystems (10) von einem ersten Kontext (64) zu einem zweiten Kontext (66), der von einer Mehrzahl von Kontexten ausgewählt wird, zu transformieren, wobei jeder Kontext eine jeweilige Voraussetzungsdatei aufweist, wobei der Kontextschalter folgende Merkmale umfaßt:

a. eine erste Anweisung eines ersten Anwendungsprogramms, die die Programmsteuerung von dem ersten Anwendungsprogramm zu einem Konstruktor (34) überträgt, wobei der Konstruktor (34) ein zweites Anwendungsprogramm (36) ansprechend auf das Testen einer vorbestimmten Prozessorressource identifiziert, und einen Verbindungswert, der dem ersten Anwendungsprogramm zugeordnet ist, einstellt, wobei der Verbindungswert die notwendigen Informationen für eine Verbindung zwischen dem ersten Anwendungsprogramm (33) und dem zweiten Anwendungsprogramm (36) definiert, und die erste Anweisung eine manuelle Betreiberleitung während der Programmsteuerungsübertragung ausschließt; und

b. eine zweite Anweisung (220) des ersten Anwendungsprogramms, die die Programmsteuerung zu dem zweiten Anwendungsprogramm (36) überträgt.

6. Der Kontextschalter gemäß Anspruch 5, bei dem das Testen einer vorbestimmten Prozessorressource das Testen eines Zugriffs auf eine Datei (58) umfaßt.

7. Der Kontextschalter gemäß Anspruch 5, bei dem:

a. der Konstruktor (34) das zweite Anwendungsprogramm (36) von einer Mehrzahl von Kandidatenprogrammen identifiziert; und

b. das Testen einer vorbestimmten Prozessorressource das Testen einer jeweiligen Betriebsvoraussetzung (58) eines jeweiligen Kandidatenprogramms (56) umfaßt.

8. Der Kontextschalter gemäß Anspruch 7, bei dem:

- a. die zweite Anweisung von dem ersten Kontext (64) ausgeführt wird; und
- b. das Kandidatenprogramm (56) im Betrieb Informationen für Betreiberinteraktion in dem ersten Kontext (64) liefert.

9. Der Kontextschalter gemäß Anspruch 7, der ferner einen Parameter (310) umfaßt, wobei der Konstruktor den Parameter für die Verwendung durch das zweite Anwendungsprogramm (36) gemäß einer jeweiligen Transformation (320) des jeweiligen Kandidatenprogramms (56) transformiert.

10. Ein Computersystem (10), das folgende Merkmale umfaßt:

- a. ein Dateisystem (50), das einen Zugriff auf eine Mehrzahl von Dateien (52, 54, 56, 58) liefert; und
- b. einen Prozessor (20) und einen Speicher (30), die zusammen einen Kontextschalter gemäß einem der Ansprüche 5 bis 9 umfassen, wobei der Kontextschalter eine Datenstruktur (35) in dem Speicher (30) umfaßt, wobei die Datenstruktur (35) den Verbindungswert umfaßt; der Konstruktor (34) durch den Prozessor (20) ausgeführt wird, und den Verbindungswert ansprechend auf das Auswählen des zweiten Kontextes (66) einstellt, wobei das Auswählen das Verifizieren eines Zugriffs auf eine jeweilige Voraussetzungsdatei von dem Dateisystem (50) für zumindest einen Kontext der Mehrzahl umfaßt; und die zweite Anweisung eine Steuerungsübertragungsanweisung ist, die durch den Prozessor (20) in dem ersten Kontext (64) durchgeführt wird, wobei die Steuerübertragungsanweisung die manuelle Betreiberleitung abschließt, indem dieselbe ansprechend auf die Datenstruktur (35) geleitet wird.

## Revendications

1. Un système informatique (10) qui comprend:

- a. un système (50) de fichiers qui maintient une série de fichiers (52, 54, 56, 58);
- b. une mémoire (30) qui comprend une structure (35) de données et
- c. un processeur (20) qui exécute en séquence un programme (32) de système d'exploitation, un premier programme d'application (33), un constructeur (34) et un deuxième programme d'application (36), le premier programme d'application (33) appelant le constructeur (34), soit en tant qu'activité préliminaire, soit à un instant qui précède immédiatement une commutation de contexte, la structure (35) de données possédant une valeur de liaison qui définit l'information nécessaire pour une liaison entre le premier programme d'application (33) et le deuxième programme d'application (36), dans lequel:

(1) le constructeur (34) règle la valeur de liaison en réponse à une détermination qui précise si un fichier est accessible au processeur (20) à partir du système (50) de fichiers pour être utilisé avec le deuxième programme d'application (36); et

(2) un appel dans le premier programme d'application (33) exclut une direction manuelle par un opérateur en étant dirigé parce qu'il est dirigé vers le deuxième programme d'application (36) en réponse à la structure (35) de données.

2. Le système informatique selon la revendication 1, dans lequel:

- a. le premier programme d'application (33) est utilisé par un opérateur; et
- b. le deuxième programme d'application (36) informe l'opérateur quant à une utilisation classique du premier programme d'application (33).

3. Le système informatique selon la revendication 1 dans lequel une commande est transmise au constructeur (34) en réponse au premier programme d'application (33).

4. Le système informatique selon la revendication 1 dans lequel le deuxième programme d'application (36) est chargé dynamiquement en réponse au constructeur (34).

5. Une commutation de contexte susceptible d'intervenir pour transformer l'état d'un système informatique (10) d'un premier contexte (64) à un deuxième contexte (66) sélectionné dans une série de contextes, chaque contexte possédant un fichier requis respectif, la commutation de contexte comprenant:

- a. une première instruction d'un premier programme d'application qui transfère une commande de programme du premier programme d'application à un constructeur (34), le constructeur (34) identifiant un deuxième programme d'application (36) en réponse à un test d'une ressource de processeur prédéterminée, et règle une valeur de liaison associée au premier programme d'application, la valeur de liaison définissant l'information nécessaire pour une liaison entre le premier programme d'application (33) et le deuxième programme d'application (36), la première instruction excluant une direction manuelle d'opérateur pendant un transfert de commande de programme; et  
b. une deuxième instruction (220) du premier programme d'application qui transfère la commande de programme au deuxième programme d'application (36).

6. La commutation de contexte selon la revendication 5 dans laquelle un test d'une ressource de processeur prédéterminée comprend un test d'un accès à un fichier (58).

7. La commutation de contexte selon la revendication 5, dans laquelle:

- a. le constructeur (34) identifie le deuxième programme d'application (36) dans une série de programmes candidats; et  
b. tester une ressource de processeur prédéterminée comprend un test d'un requis opérationnel respectif (58) d'un programme candidat respectif (56).

8. La commutation de contexte selon la revendication 7 dans laquelle:

- a. la deuxième instruction est exécutée à partir du premier contexte (64); et  
b. le programme candidat (56) fournit en cours de fonctionnement une information pour une interaction d'opérateur dans le premier contexte (64).

9. La commutation de contexte selon la revendication 7 qui comprend en outre un paramètre (310), le constructeur transformant le paramètre pour une utilisation par le deuxième programme d'application (36) en fonction d'une transformation respective (320) du programme candidat respectif (56).

10. Un système informatique (10) comprenant:

- a. un système (50) de fichiers qui permet d'accéder à une série de fichiers (52, 54, 56, 58); et  
b. un processeur (20) et une mémoire (30) qui comprennent ensemble une commutation de contexte selon l'une quelconque des revendications 5 à 9, où:

la commutation de contexte comprend une structure (35) de données dans la mémoire (30), la structure (35) de données comprenant la valeur de liaison;

le constructeur (34) est exécuté par le processeur (20) et règle la valeur de liaison en réponse à une sélection du deuxième contexte (66), la sélection comprenant, pour au moins l'un des contextes de la série, une vérification d'un accès à un fichier requis respectif du système (50) de fichiers; et

la deuxième instruction est une instruction de transfert de commande, exécutée par le processeur (20) dans le premier contexte (64), l'instruction de transfert de commande excluant la direction manuelle par l'opérateur parce qu'elle est dirigée en réponse à la structure (35) de données.

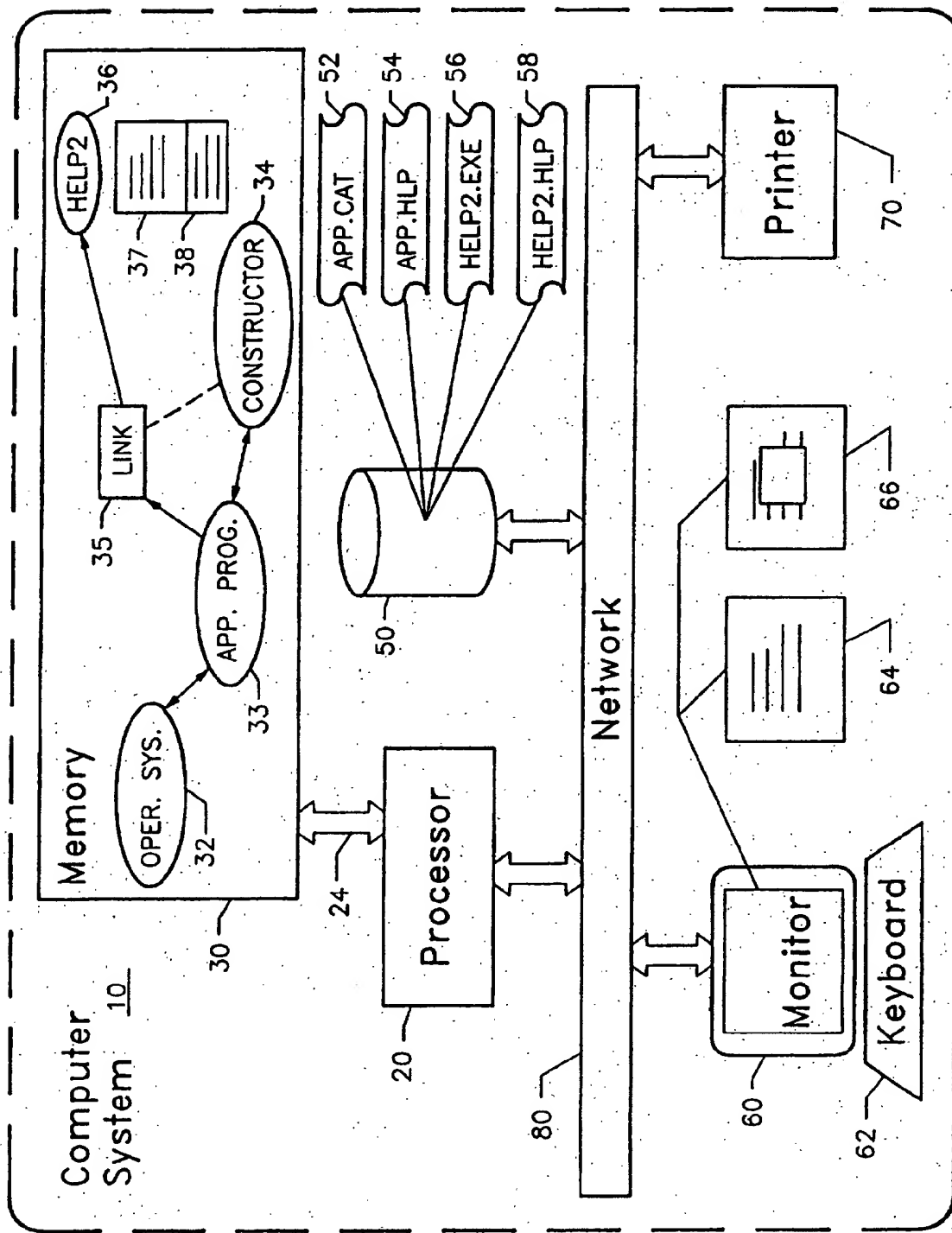


Fig. 1

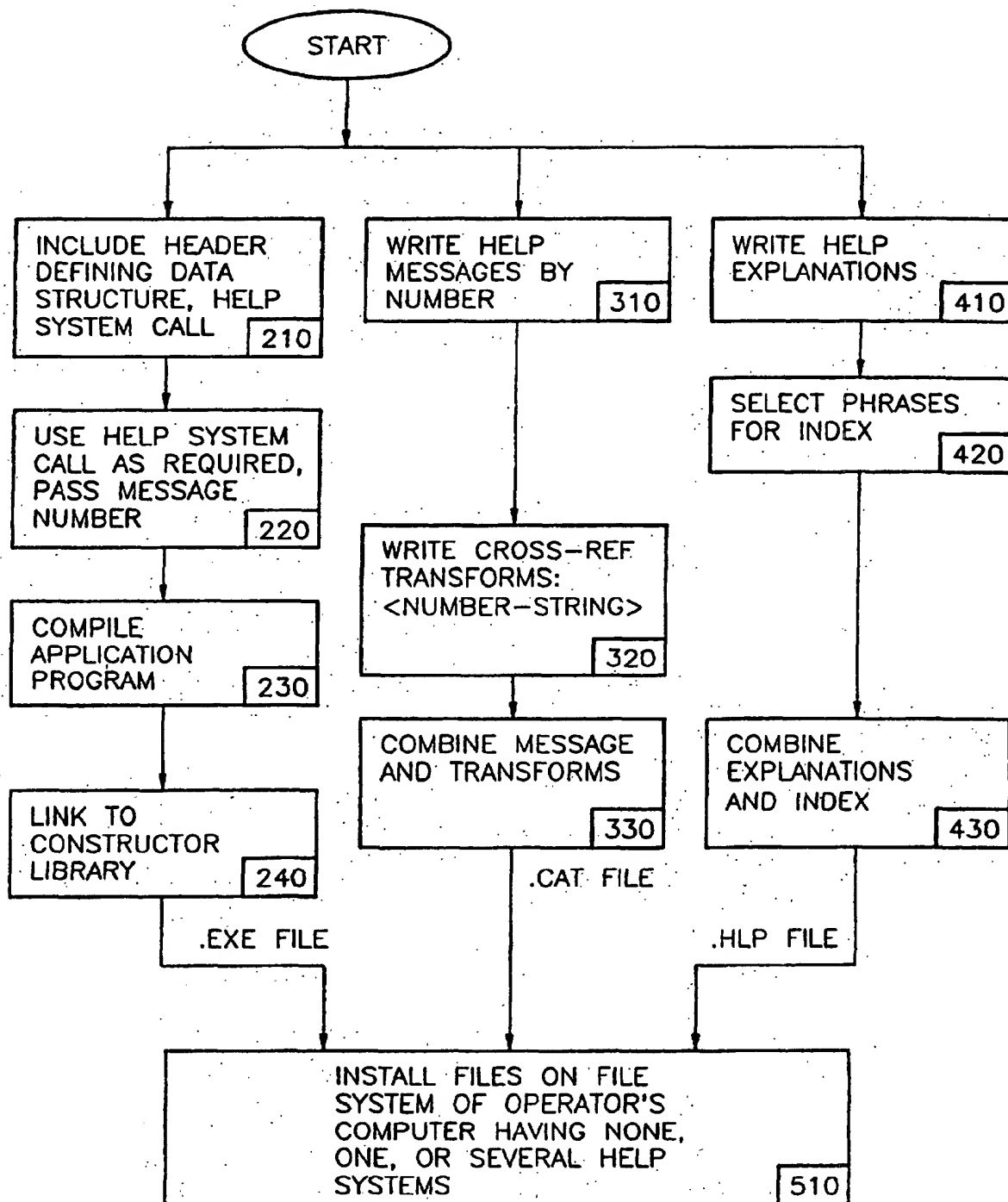


Fig. 2